

Needfest						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7 ¹
			New ●			
Fireseek (winter)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1 ²	2	3	4	5	6	7
			¼ ☾			
8	9	10	11	12	13	14
			Full ○			
15	16	17	18	19	20	21
			¾ ☾		¾ ☾	
22	23	24	25	26	27	28
			New ●			
Readying (spring)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			¼ ☾			
8	9	10	11	12	13	14
			Full ○			
15	16	17	18	19	20	21
New ●			¾ ☾			
22	23	24	25	26	27	28
			New ●			
Coldeven (spring)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			¼ ☾			
8	9	10	11 ³	12	13	14
		¼ ☾	Full ○			
15	16	17	18	19	20	21
			¾ ☾			
22	23	24	25	26	27	28
			New ●			

¹ **Feast of Unreason:** the mode of celebration is the same: Servants are promoted to the head of towns, villages, and even royal courts, where they preside over the feast's duration. They orchestrate silly laws (i.e., having farmers push their carts, wearing only one shoe, etc.) which must be obeyed, though traditionally they are followed about by a 'true' authority who can overrule any proclamations deemed to be disastrous. Popular everywhere, even in the Great Kingdom, but ruthlessly suppressed in the Theocracy of the Pale. This is a very popular Greyhawk festival, where it is colloquially known as "Zagyg's Feast." The Mad Archmage retains his distinction as the only actual ruler to ever be elected to preside at these festivals, and his influence can still be felt today. Mages report that their spells will occasionally misfire in odd and/or humorous ways during this period, though such misfires will never occur in lifethreatening situations unless one has greatly offended Zagyg or Boccob.

² **New Year** in the Common calendar.

³ **Festival of the Blood Moon:** Sacred to worshippers of Nerull and most lawful evil cults as well, this grim festival technically begins on the 10th and ends on the evening of the 12th. It commemorates the blood-red moon which appeared all over the Flanaess on this day in 294 CY. (Some sages postulated common volcanism as the source, but proponents dwindled quickly after several sages disappeared under mysterious circumstances.) Elaborate ceremonies are held in fell and shadowy places, many of which are grisly and unpleasant in the extreme.

Growfest (festival week)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			$\frac{1}{4}$ ☾ Full ○			

Planting (low summer)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			Full ○			
8	9	10	11	12	13	14
			$\frac{3}{4}$ ☾			
15	16	17	18	19	20	21
			New ●		$\frac{3}{4}$ ☾	
22	23	24	25	26	27	28
			$\frac{1}{4}$ ☾			

Flocktime (low summer)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			Full ○			
8	9	10	11	12	13	14
			$\frac{3}{4}$ ☾			
15 ¹	16	17	18 ²	19	20	21
New ●			New ●			
22	23	24	25	26	27	28
			$\frac{1}{4}$ ☾			

Wealsun (low summer)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			Full ○			
8	9	10	11	12	13	14
		$\frac{1}{4}$ ☾	$\frac{3}{4}$ ☾			
15	16	17 ³	18	19	20	21
			New ●			
22	23	24	25	26	27	28
			$\frac{1}{4}$ ☾			

- ¹ **St. Cuthbert's Day:** which many of his more active followers honour by trying to root out evil cults before Walpurgis falls. Unfortunately, this frequently leads to mistakes and misunderstandings, especially when strangers are involved.
- ² **Walpurgis:** The Dark Night, is extremely sacred to priests of evil. Many evil congregations hold elaborate, depraved ceremonies in dark and unholy places. Others send agents out into the night to perform assassinations or otherwise engage in unspeakable acts. On this dread night, all turning rolls against undead are made at -4, in addition to any other penalties, and all evil priests may cast spells as if they were one level higher. Most other folk with any sense stay inside, preferably with shutters locked and barred.
- ³ **Ceremony of the Turning:** Celebrated among the Flannae, the Marklands, and in Druidic communities. Seven-year olds are carried blindfolded and barefoot into the woods, and must find a new name before returning to the village feast. Each child is released separately and alone. They are guided by rowdy singing {and a huge bonfire if they are slow}, and when they return they are carried into the centre of the gathering to whisper their name into the fire.

Richfest (festival week)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			Full ○ Full ○			

Reaping (high summer)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			$\frac{3}{4}$ ☾			
8	9	10	11	12	13	14
			New ●			
15	16	17	18	19	20	21
			$\frac{1}{4}$ ☾		$\frac{3}{4}$ ☾	
22	23	24	25	26	27	28
			Full ○			

Goodmonth (high summer)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			$\frac{3}{4}$ ☾			
8	9	10	11	12	13	14
			New ●			
15	16	17	18	19	20	21
New ●			$\frac{1}{4}$ ☾			
22	23	24	25	26	27	28
			Full ○			

Harvester (high summer)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			$\frac{3}{4}$ ☾			
8	9	10	11	12	13	14
		$\frac{1}{4}$ ☾	New ●			
15	16	17	18	19	20	21
			$\frac{1}{4}$ ☾			
22	23	24	25	26	27	28
			Full ○			

Brewfest (festival week)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			$\frac{3}{4}$ ☾ Full ○			

Patchwall (fall)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			New ●			
8	9	10	11	12	13	14
			$\frac{1}{4}$ ☾			
15	16	17	18 ¹	19	20	21
			Full ○		$\frac{3}{4}$ ☾	
22	23	24	25	26	27	28
			$\frac{3}{4}$ ☾			

Ready' reat (fall)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			New ●			
8	9	10	11	12	13	14
			$\frac{1}{4}$ ☾			
15	16	17	18	19	20	21
New ●			Full ○			
22	23	24	25	26	27	28
			$\frac{3}{4}$ ☾			

Sunsebb (winter)						
Starday	Sunday	Moonday	Godsday	Waterday	Earthday	Freeday
1	2	3	4	5	6	7
			New ●			
8	9	10	11	12	13	14
		$\frac{1}{4}$ ☾	$\frac{1}{4}$ ☾			
15	16	17	18	19	20	21
			Full ○			
22	23	24	25	26	27	28
			$\frac{3}{4}$ ☾			

¹ **Wiccrhys**: Originally celebrated as Samhain ("Oidche Samha"), or All Hallows Eve in Geoff, the Ulek states, and Druidic areas. The borders of the spirit world grow thin this night, so people traditionally dress as spirits and cavort all night as faeries are always depicted as doing. The hope is that true spirits will not recognize them as mortal and thus not harm them. 'Soulcakes' are begged of passerby, and some larger cities also have a great mummers' play in which everybody dies at the end but then resurrect themselves. Saves vs. spells from any evil caster are at -2.

The cycles shown are for Luna. **Celene** goes through 4 cycles per year, becoming full on the 4th night of each festival.
 Baseline the 40 degree latitude which corresponds to the northern shore of the Nyr Dyv.
 For every 2 hexes north of that reduce the temperature by 1 degree Celsius.
 For every 2 hexes south of that increase the temperature by 1 degree Celsius.